



PRESS KIT · VERSION 3.0

Unity UI Extensions

Two packages. One ecosystem.

120

UI controls

29

example scenes

2

packages

2015

community since

Factsheet

Project	Unity UI Extensions
Release	Version 3.0 — a two-package ecosystem relaunch
Maintainer	Simon “darkside” Jackson (@SimonDarksideJ) & a global community of contributors
Community since	2015
Packages	uGUI — com.unity.uiextensions (v3.0.0-pre.1, BSD-3-Clause) UI Toolkit — com.unity.uitoolkitextensions (v1.0.0-pre.1, MIT)
Engine	Unity 6 (6000.0+); the established 2.x line remains for older Unity versions
Controls	120 total — 100 uGUI · 20 UI Toolkit
Examples	29 playable example scenes (21 uGUI · 8 UI Toolkit)
Price	Free — 100% open source, no lock-in
Distribution	Unity Package Manager (OpenUPM & git URL) · Itch.io · Unity Asset Store (planned)
Website	unity-ui-extensions.github.io
Source	github.com/Unity-UI-Extensions
Community	Discord · Gitter · Unity Discussions
Support	patreon.com/simonDarksideJ
Press contact	uiextensions@zenithmoon.com · maintainer via GitHub / Patreon

About

Stop rebuilding UI from scratch. Unity UI Extensions is the flagship open-source UI control collection for Unity — 120 battle-tested controls for both uGUI and UI Toolkit. The controls you would build anyway are already here, polished and edge-case handled.

Community-driven since 2015, the project is 100% free and open source, distributed UPM-first via OpenUPM and git URL, and licensed under BSD-3-Clause (uGUI) and MIT (UI Toolkit). Maintained by Simon “darkside” Jackson and a global community of contributors.

The two-package ecosystem

uGUI — Unity UI Extensions

The original and largest collection — 100 production-ready controls for Unity's uGUI system, refined over a decade of community use. This is the V3 release.

- Package id [com.unity.uiextensions](#) · v3.0.0-pre.1 · Unity 6000.0+ · BSD-3-Clause
- 100 controls · ~195 runtime scripts · 21 example scenes
- Categories: Controls, Primitives, Layouts, Effects & Utilities

UI Toolkit — Unity UI Toolkit Extensions

The modern companion — 20 USS-themable, data-driven controls built from the ground up for Unity 6's UI Toolkit runtime.

- Package id `com.unity.uitoolkitextensions` · v1.0.0-pre.1 · Unity 6000.0+ · MIT
- 20 controls · ~21 runtime scripts · 8 example scenes
- Built with USS · fully themable · data-driven UI

Key features

- **Ship weeks faster** — the controls you would build anyway, polished and edge-case handled.
- **Production battle-tested** — a decade of community use, bug reports and fixes since 2015.
- **UPM-first distribution** — OpenUPM or git URL, clean dependency management.
- **Fully customisable** — Inspector-exposed for uGUI, USS-themable for UI Toolkit.
- **Examples included** — 29 playable example scenes across both packages.
- **Open contribution** — BSD-3 & MIT, PRs welcome, every contributor credited.

Install

uGUI — via OpenUPM:

```
openupm add com.unity.uiextensions
```

uGUI — via git URL:

```
https://github.com/Unity-UI-Extensions/com.unity.uiextensions.git
```

UI Toolkit — via git URL:

```
https://github.com/Unity-UI-Extensions/com.unity.uitoolkitextensions.git
```

Quote

“Two packages, one ecosystem — that is the whole story of 3.0. For ten years the community has built the controls you would build anyway, polished them, and handled the edge cases so you do not have to. The controls you would build anyway are already here. Ship faster. Build better.”

— **Simon “darkside” Jackson, project maintainer**

Links & contact

- Website & docs: unity-ui-extensions.github.io
- GitHub organisation: github.com/Unity-UI-Extensions
- uGUI repo: github.com/Unity-UI-Extensions/com.unity.uiextensions
- UI Toolkit repo: github.com/Unity-UI-Extensions/com.unity.uitoolkitextensions
- Itch.io (uGUI): [unityuiextensions.itch.io/uiextensions2-0](https://itch.io/uiextensions2-0)
- Support (Patreon): patreon.com/simonDarksideJ
- Maintainer: Simon “darkside” Jackson (@SimonDarksideJ)

